



Thank you for your purchase - we truly value your support and are grateful for your business.

We hope you'll love using these DCTL tools for DaVinci Resolve to bring your creative visions to life!





Nx Silica

Create a stunning stained glass effect, transforming your footage into organic shapes with edge-aware detailing



Stained Glass Effect

Converts footage into a mesmerizing stained glass pattern with organic cell formations.

Cell Packing Algorithm

Generates tightly packed, non-overlapping cells for a natural and structured look.

Cell Glow & Falloff

Add a diffused glow to cells with smooth falloff for luminous, artistic effects.

Detail Sensitivity

Dynamically assign smaller cells to detailed regions for more realistic preservation.

Advanced Edge Controls

Fine-tune edge thickness, sharpness, and glow to enhance definition.

Compatibility Across Pages

Works seamlessly across Edit, Fusion and Color pages, making it versatile for all stages of your workflow.

System Requirements

Works on macOS, Windows and Linux
(Metal, CUDA & OpenCL Modes Supported)

Requires DaVinci Resolve Studio 19.1 and Above.

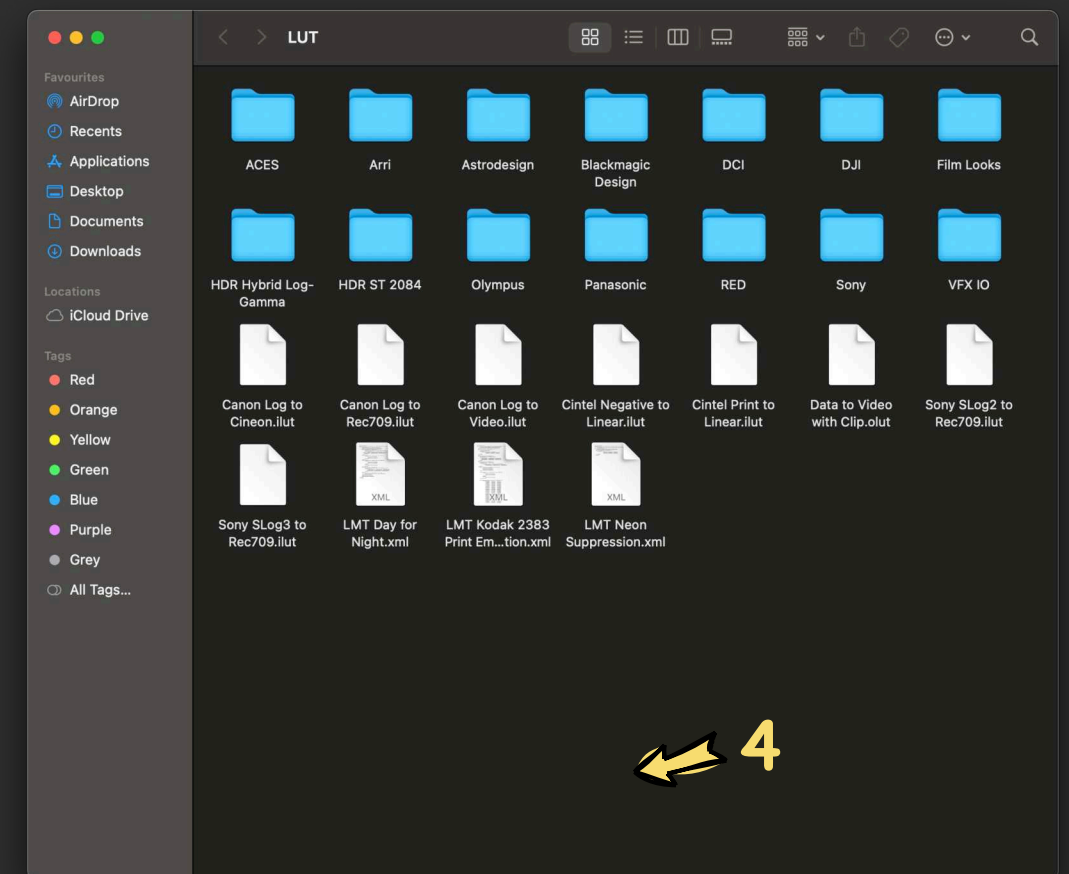
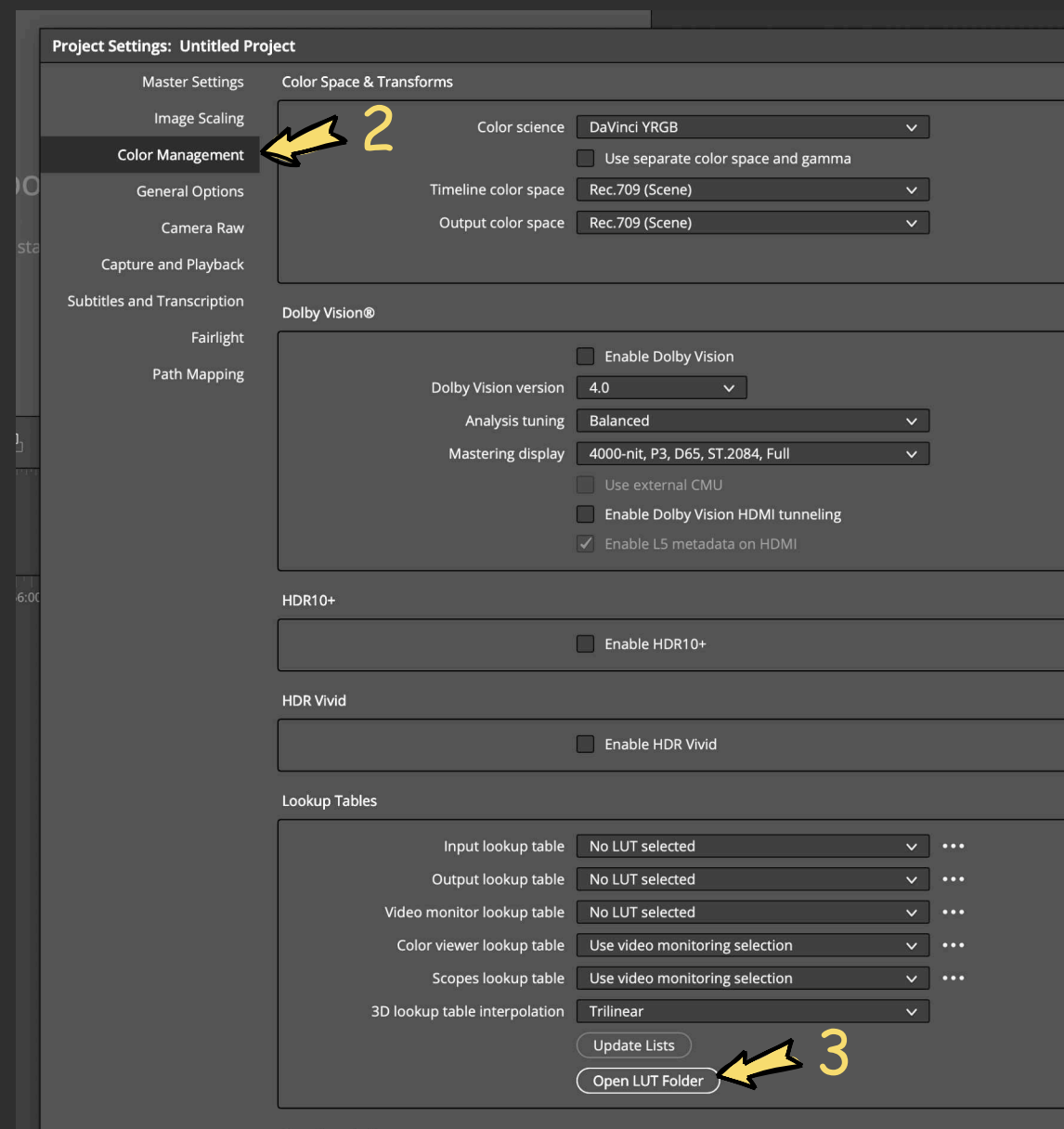
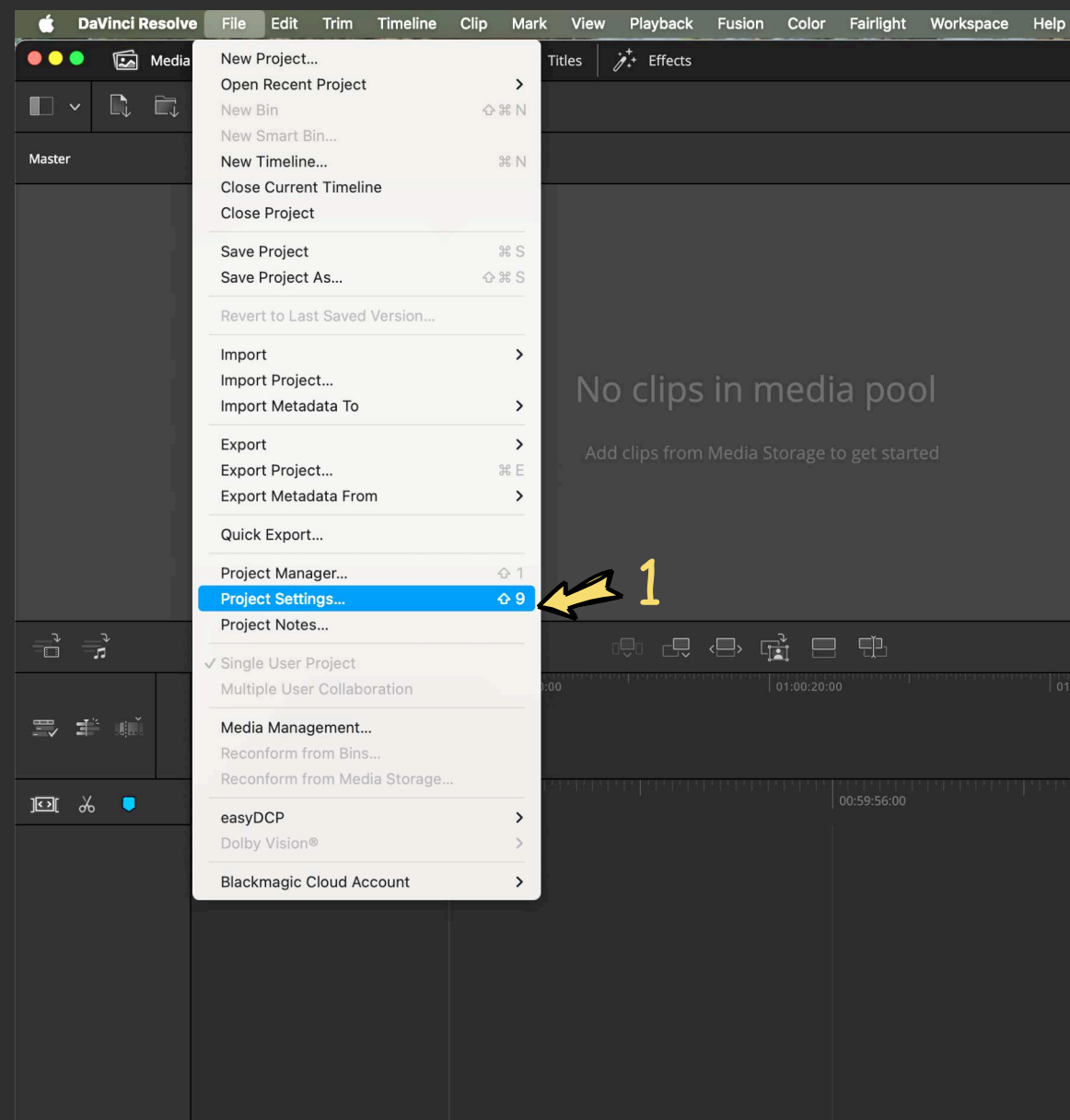


COLOR

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DCTL Installation

1. Go to the (Menu) File -> Project Settings (in DaVinci Resolve Application)
2. Navigate to "Color Management" then Under "Lookup Tables".
3. Click "Open LUT Folder" to open the LUT folder within Explorer
4. Drag & drop / Paste the files "Nx Silica.dctl" and "Nx Silica Adaptive.dctl" within the DaVinci Resolve LUT Folder we just opened.
5. Restart Resolve



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Nx Silica

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Nx Silica

Edge Thickness

0.005

Saturation Boost

1.000

Edge Shade

0.000

Cell Glow

0.000

Glow Falloff

0.500

Detail Sensitivity

1.500

Cell Packing

1.200

Size Variation

0.500

Flow Alignment

1.000

Point Count

500

Random Seed

12345

> Global Blend

- Edge Thickness – Adjusts the thickness of the black outlines between cells.
- Saturation Boost – Enhances the color saturation of individual cells.
- Edge Shade – Adds a subtle shadow around the edges of each cell.
- Cell Glow – Introduces a diffused glow effect to the cells.
- Glow Falloff – Controls how far the glow spreads from the cell edges.
- Detail Sensitivity – Assigns smaller cells to detailed areas for finer preservation.
- Cell Packing – Determines how tightly the cells are clustered together.
- Size Variation – Randomizes the sizes of cells for a more organic appearance.
- Flow Alignment – Determines how strongly cells align to detected edges.
- Point Count – Sets the number of cells, controlling how detailed or coarse the pattern looks.
- Random Seed – Shuffles the arrangement of cells for unique variations.

Nx Silica Adaptive

DCTL

DCTL

Nx Silica Adaptive

Edge Thickness

0.005

Saturation Boost

1.000

Edge Shade

0.000

Cell Glow

0.000

Glow Falloff

0.500

Detail Sensitivity

1.500

Adaptive Density

2.000

Point Count

500

> Global Blend

Edge Thickness – Adjusts the thickness of the black outlines between cells.

Saturation Boost – Enhances the color saturation of individual cells.

Edge Shade – Adds a subtle shadow around the edges of each cell.

Cell Glow – Introduces a diffused glow effect to the cells.

Glow Falloff – Controls how far the glow spreads from the cell edges.

Detail Sensitivity – Determines how much detail areas receive smaller cells.

Adaptive Density – Dynamically increases the number of cells in detailed areas for a more refined effect.

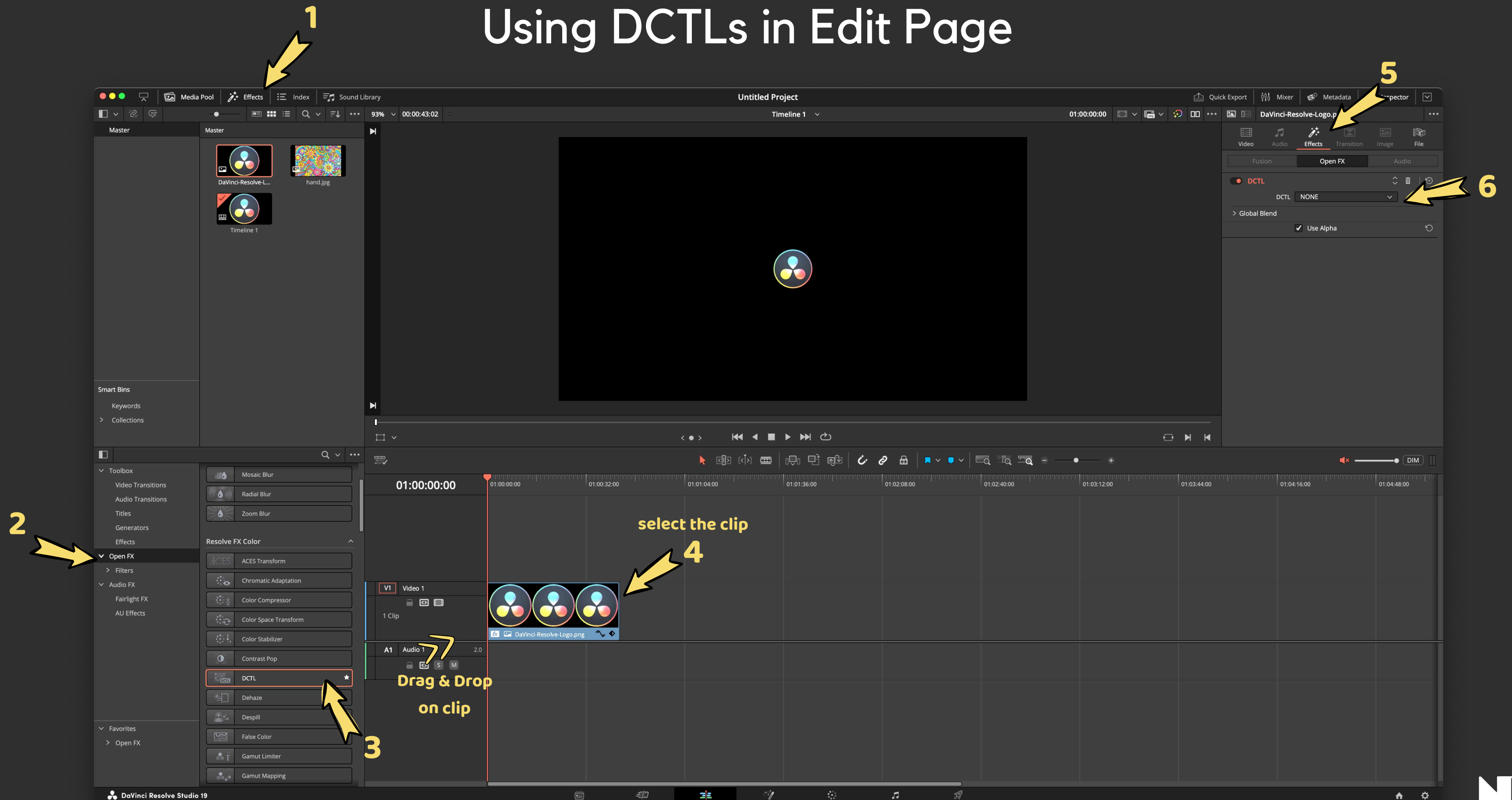
Point Count – Sets the number of base cells for the stained glass pattern.



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Using DCTLs in Edit Page



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Using DCTLs in Fusion Page

1

2

Drag & Drop on flow

3

4

5

The screenshot displays the DaVinci Resolve Studio 19 interface in the Fusion page. The top toolbar shows the 'Effects' tab selected. The left sidebar contains the 'Effects' shelf with various tool categories. The 'Resolve FX Color' section is expanded, showing the 'DCTL' effect highlighted. The central preview window shows a color calibration target. The bottom timeline shows a sequence of nodes: 'MediaIn1', 'DCTL1', and 'MediaOut1'. The 'Inspector' panel on the right shows the 'DCTL1' effect settings, with the 'DCTL' dropdown menu set to 'NONE'.

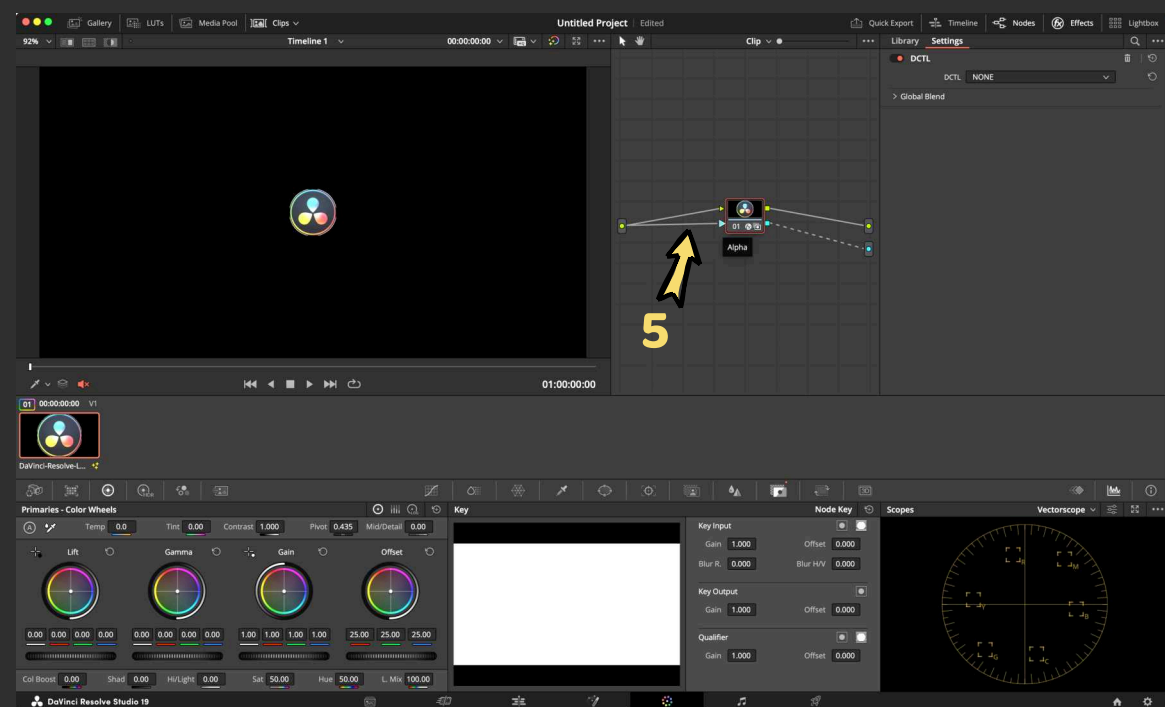
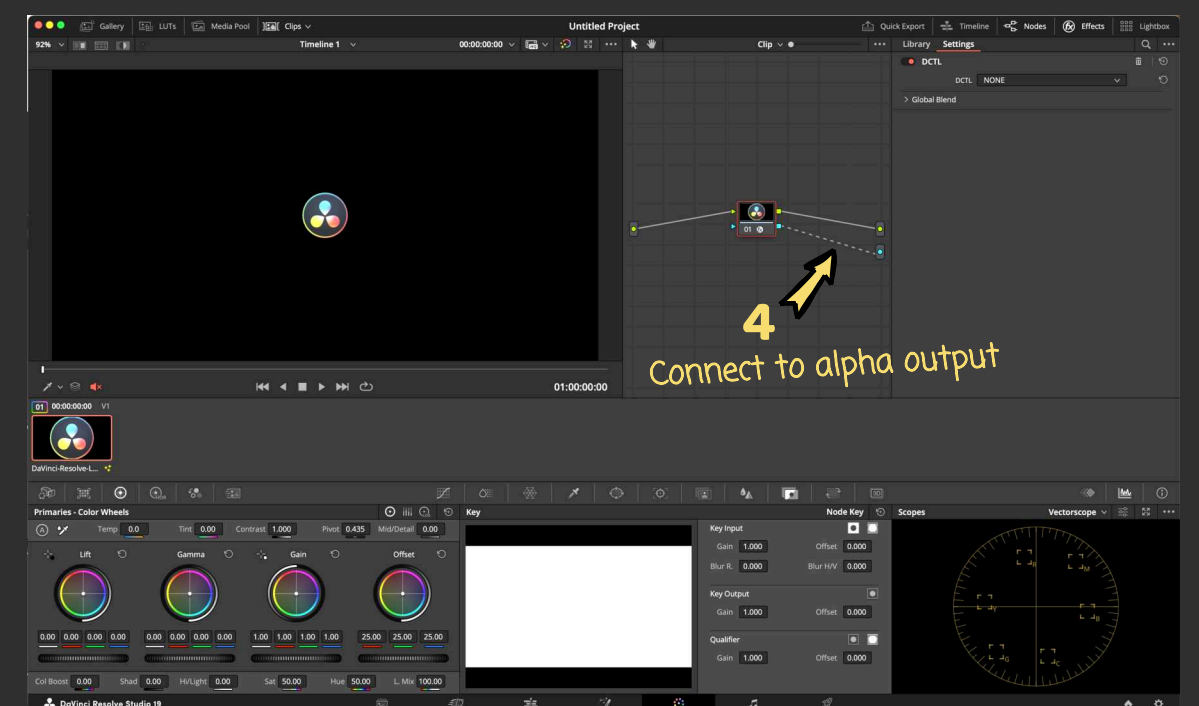


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Using DCTLs in Color Page

Alpha Supported *



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